

Digital transformation of Vocational Education and Training (VET)

Cesar Herrero, PhD

Digital Economy Unit. Digital Education and Skills team

European Commission - Joint Research Centre

Science for policy



ANTICIPATE



INTEGRATE



IMPACT

Our purpose

The Joint Research Centre provides independent, evidence-based knowledge and science, supporting EU policies to positively impact society.

JRC Digital Education and Skills research

Education, Skills and Employment for a fair twin transition

We look at **skills and competences for the twin transition** covering both **education** (from a lifelong perspective) and **employment**.



Identify and measure digital and green skills, as well as competences needs and gaps.



Analyse how AI are affecting the job market through algorithmic management and platformisation of work.



Examine the implications of new digital technologies and AI in education and training, including digital well-being.



Support and evaluate education and training policy development for the twin transition.

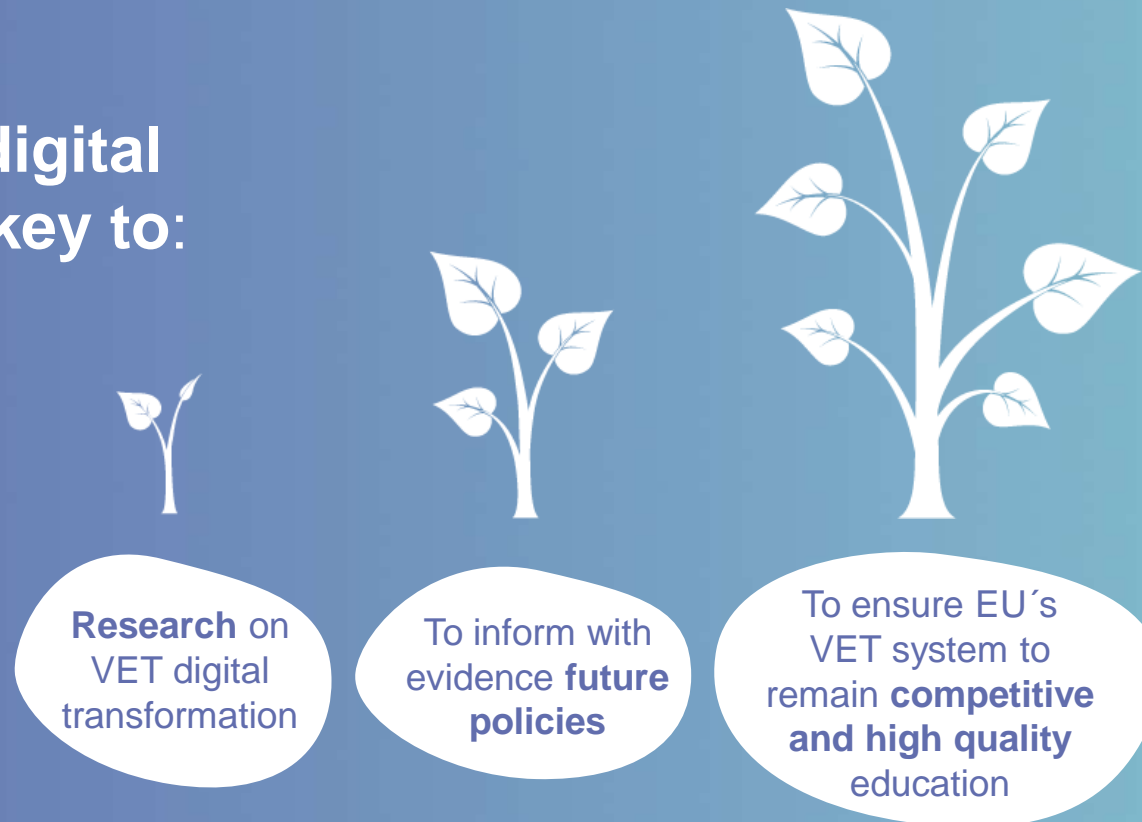
Society is facing
many challenges

Vocational Education and Training

iVET and cVET

Focus on VET: rationale behind

- VET: bridge between education and labour market
- Research on VET digital transformation is key to:



VET and the digital transformation

Related policies and initiatives from European Commission

- 2020 European Skills Agenda
 - Council Recommendation on VET for sustainable competitiveness, social fairness and resilience (recommending having a modern and digital provision of VET, according to the current and future requirements of the labour market)
- Digital Decade
- Digital Education Action Plan 2021-2027
- **The Osnabrück Declaration on VET as an enabler of recovery and just transitions to digital and green economies.**



JRC research on VET

Focus: support to the **digital transformation of VET**, including work-based learning modalities

Emerging trends and technologies in VET, from the practitioners' side



Linus Zoll & Google DeepMind / Better Images of AI / Generative Image models / CC-BY 4.0



Joahna Kuiper / Better Images of AI / Little data houses (square) / CC-BY 4.0

The next internet

6G connecting cognition, space and action
digital twins

Immersive technologies

Virtual worlds, XR, AR

Datafication

Learning analytics, data spaces for education



Visual Thinkery is licensed under CC-BY-ND



Image by Comuzi / © BBC / Better Images of AI / Mirror D / CC-BY 4.0



Anton Grabolle / Better Images of AI / Human-AI collaboration / CC-BY 4.0

Digital credentials

Verifiable, micro, decentralised

Artificial Intelligence

Learning companions

Distributed agency across computational

systems and humans

Understanding digitalisation in VET

- VET is **more exposed to digital changes** due to its proximity to digitalisation in the economy.
- **Changes in the workplace are the main drivers of digitalisation** in VET.
- **Digital skills shortages** are contributing to the **shift** towards using emerging technologies.
- Digital learning in VET: **Using digital tools for learning VS Learning to use digital technologies used in industry.**

A new wave of technology

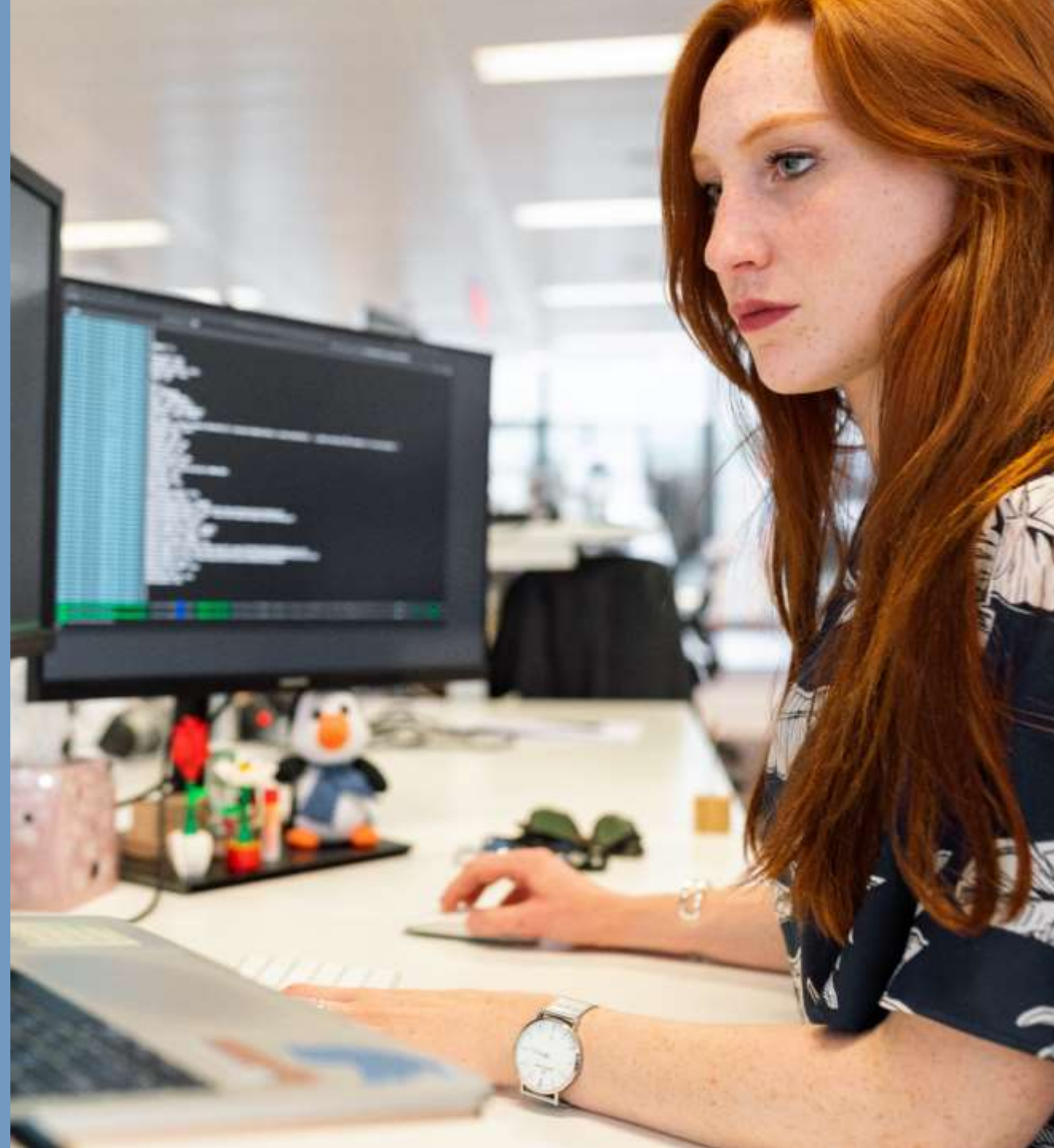
- **Emerging trends are changing the digitalisation of VET.**
- **Benefits**
 - Learning more engaging
 - Enabling more practical experiences
 - Enhancing inclusion for learners
- **Challenges**
 - Rapid pace of change and speed of technological evolution
 - Infrastructure and funding/investment,
 - Teachers' and trainers' competences
 - Concerns about engaging with private EdTech providers

Preliminary takeaways from research

- Need for a **better understanding** of how the **emerging trends**, (generative AI, virtual worlds...), **affect VET**.
- **Limited large scale research** showing the impact of them on education.
- The **opportunities** but also **challenges** that these trends could provide to VET are high, especially in relation to VET's capacities **to respond to labour market needs**.
- Teachers' skills and competences are key.
- Digital divide
- Specific jobs skills requirement should be included in training.

JRC research on VET

**Enablers of digital
transformation of VET**



Enablers from literature

Holistic development of
learners' skills

**Teacher training for
changing roles**

Pedagogical and
transformative potential
of digital technologies

Flexible accreditation
mechanisms

**Career education and
guidance**

Development of
information systems

Ecological approach
and collaborations

**Inclusion and
sustainable human
development**



Digital technologies and
competences/skills are
crucial for
**competitiveness and
inclusion.**

Thank you

cesar.herrero@ec.europa.eu



© European Union 2024

Unless otherwise noted the reuse of this presentation is authorised under the [CC BY 4.0](https://creativecommons.org/licenses/by/4.0/) license. For any use or reproduction of elements that are not owned by the EU, permission may need to be sought directly from the respective right holders.



EU Science Hub
joint-research-centre.ec.europa.eu

